**Jadaarn Base** (Primary Base for “Group” Activities)

 (Outer Rim - Brema Sector - Jadaarn System - Planet Jadaarn M18)

 (System & Planet renamed from Bortras to Jadaarn after current royal family)

**Type**: Fortified SemiSubterranean Compound

**Location**: Approximately 60 kms west of Doral City

**Crew**: 150, gunners: 16

**Main Living Level**: 50 Private quarters (PC quarters)

**Secondary Living Level**: 50 Private “Guest” quarters

**Medical Facilities**: Stellar Class

**Barracks Space**: 1,000

**Cargo Capacity**: 15,000 metric tons

**Hangar Space**: 4 Capital scale

**Consumables**: 24 months

**Shields**: 3D Capital scale, 3D in back-up shields, 180 degree dome over base.

**Sensors**: Far-Orbit Range, 24 Satellites around planet, Dedicated Energy Receptors (DER)

 detects abnormal energy use and fluctuations planet-wide, Hyperwave Signal

 Interceptors (HSI) detects ships entering or exiting hyperspace and Life Form

 Indicators (LFI) can track individuals planet-wide.

**Weapons**:

**4 Twin Heavy Laser Cannons**

 Fire Arc: Turret

 Crew: 1 each (4 total)

 Fire Control: 2D

 Skill: Blaster Artillery

 Scale: Starfighter

 Space Range: 1-3 / 12 / 25

 Damage: 6D

**4 Anti-Infantry Twin Laser Battery**

Fire Arc: Turret

Crew: 3 each (12 total)

Fire Control: 2D

Skill: Blaster Artillery

Scale: Speeder

Cover: Full

Body: 4D

Fire Rate: 6

Fire Control: 2D

Range: 20-600 meters / 3 km / 16 km

Blast Radius: 5 meters

Damage: 4D

**Base Personnel**

Troopers: 370

Officers: 58

X-Wing Pilots: 25

Ship Crew: 40

Base Personnel: 280

Hangar Personnel: 80

Medical Personnel: 100

Total: 953

\*\*The above totals do not include PC’s or named NPC’s.